

BUILDING SOME DESIGN PATTERNS IN C#

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TÓM TẮT:

In software engineering, design is a total solution for common problems in software design. Profound idea of the design is good saving solutions-oriented design and object re-use them to solve similar problems. New object oriented language C#, Microsoft's influence many of the languages Java and C++. But there are still many new and interesting features introduced to simplify the design of object-oriented. In this article we will consider building a number of designs that Gamma has proposed language with C#. The purpose of the work here is to have an insight than some designs can be implemented in C#, to learn the new features of the language in practice and make it easier for designers object-oriented software